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Alchemy guide 100 fxi

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You can ask the questions... why should I follow your Guide?... What makes yours better?... You really want to do it that way?... These are all good questions and I don't have the answers for you. Many of the other guides out there are just as good or better. I just want to give you an alternative path if you get stuck, or a new idea if it seems impossible. As with all guides, I don't expect you to be rich; I'll try to make it as easy as possible. Alchemy is a ship used to manufacture consumables such as prism powders, silent oils, figs, and such. Like all crafts, leveling at 100 can be very expensive and/or time consuming. Although not the most expensive ship to level, alchemy can drain your wallet very quickly if not done correctly. So with that, we're going to dive into the roads to get to level 60/100. ^^ check on [1] AH site! Guild Test Items Every ten skill levels, you must prove to the guild that you have what is needed by crafting (or purchasing) an alchemic item from the guild's choice. This item can be converted once you have reached a skill 8 to skill (8, 28, 48, etc.) or higher (up to the limit). Once you have the necessary skill, talk to the Guild Master, Abd-al-Raziq. Level 0-10 Tsurara 0-6 Ice Crystal Rock Salt Flask Of Distilled Water x2 This is a very simple/cheap synthesizer to start with. Get advanced guild support up to level 2-3 and then limit this item. It's no easier than this. Poisonous Powder Pinch 6-12 Yellow Balloon Lightning Crystal x2 Another easy synth. Like the previous one, get guild support for the first 3 levels and then cover it up. You can either catch the fish, or just buy in the AH. Save them for a future synthesizer. :) Level 10-20 Mercury Vial 12-16 Lightning Crystal Jellyfish Cobalt 4 The best way to do this is to simply buy the fish from the sellers. At most it's 600 gil per synthesizer. Oh, well, put all this away. ^^ Poison Potion Bottle 16-18 Vial of Mercury Water Crystal Pinch of Poison Powder Now is the time to use all your ingredients you've been keeping. Keeping. lucky you're going to take advantage of all this and do back any gil you spent. Go ahead and do this until you run out of ingredients and sell the potions in AH! Eco Bottle Drops 18-20 Water Crystal Sprig From Distilled Water Salvia Bottle Honey Pot If you buy the ingredients as cheap as possible, this will be a profit synthesizer that will sell quickly while doing some gil. Cover up the recipe and enjoy the ease so far. :) Level 20-30 Silent Oil Pot 20-24 Lump Of Beeswax x2 Slime Oil Water Glass Vial Another cost-effective synthesizer for you; not much benefit, but at least it will break-even if not better. Synthesizing your own beeswax will make you more gil. Just buy the ah slime oil. 24-27 Water Crystal Blinding Potion Bottle Sleepshroom Poison Flour Bag Crying Mustard Pot is not the fastest selling item, but they will sell over time and for little loss. Buy flour in Jeuno (not stacked) and mustard in San d'Oria. It's only 3 levels, so it shouldn't be too bad. Silent oil pot 27-29 Glass bottle of olive oil olive oil Beeswax lump x2 Yes, back to silent oil again. This recipe will give you 2 more levels. Buy olive oil in San d'Oria and make your own beeswax to minimize loss. You could skip blinding potions and do this instead, depending on how well blinded potions are sold on your server. Level 30-40 Jusatsu 29-37 Dark Glass Jar in Black Ink Beastman Vial Parchment Blood leaf An eight-level space on a synthesizer sold for 2.5k benefit per stack is large. Jusatsu seems expensive to do, but at least it will make you make a profit when you're done. Get advanced support up to level 33 and enjoy the fast skills. This may be a controversial synthesizer due to the cost and level gap, but as I said, in my professional opinion on crafting, this is the way forward. Potion 37-40 Sprig of sage lizard tail bottle water glass of the distilled watermark and only NPC. It's cheap enough to do it, and it would take you forever to sell in the AH. Get sage and npC water and AH lizard tails. Level 40-50 Vitriol Bottle 40-43 Treant x2 Water Crystal Bulb An easy 3 levels, sell in AH for even rest or NPC for loss if sold slowly. Holy Water Bottle 43-51 Light Crystal Bottle of Distilled Water Well, does not become easier than this. This could possibly be the easiest synthesizer in the game. Get advanced support up to level 47. And besides easy, this sells quickly for profit! Level 50-60 Sleeping Potion Bottle 51-56 Water Glass Sprig De Manzanilla Poison Flour Bed Bag is sold quickly and for profit; it's not a bad way to almost 60. The only part that sucks is that the flour doesn't :(Ebony Square 56-63 Lightning Crystal Sulfur Chunk Flan Meat x2 I know other people will say that making seine chucks or hi-potions, but in my experience this is the fastest way to get to 60(63). The synthesizer is cheap; supplies are usually in stock. The only downside is that the element you make is so just take the loss and NPC. Level 60-70 Ok, now that we're at level 60 you have to decide or stop or move on and take it to 100! Since alchemy is primarily a consumable ship, your main synths to make money will be low-level synths that you HQ at a high pace, and it will also be going to boy/gal when a person needs your pop article O-Hat! Other than that, there is no big money item or get rich quick scheme, however, you will have a ship that can be made consistent gil all the time. So with that, let's get started. Poison Potion Bottle 63-68 Water Crystal Pinch Venom Mercury Vial Powder A very simple synthesizer that is cheap to make. whether buying the AH material or synthesizing it yourself, either taking and NPC what is not sold in the AH or saving them for the next synthesizer. Level 70-80 Handful of poison bolt heads 68-76 block of animal glue bronze linga wind glass vial of poison potion well, before you get to this, get your blacksmithing up to level 10 or so. I decided to go with this synthesizer due to the simplicity and ability to use the article of that last synthesizer. All ingredients are cheap, and bolt heads can be used to level the carpentry or sell them in ah so others can do it. Most people would probably say that doing encourages level 75, but this requires a key element. My goal is to get to 100 as fast and cheap as possible. In addition, with anima, you are too dependent on buying expensive souvenirs or losing countless hours of farming. Get guild support until you have about 3 levels of the limit. Paralyzed Potion Bottle 76-78 Pinch Water Crystal Vial of Mercury Paralysis Powder Forward and make the powder and mercury yourself to save some gil. If you make all the ingredients, NPC'ing the item will not be too bad. This doesn't sell well in the :((Welcome to the elaboration of HL.... Level 80-90 Handful of Blood Bolt Heads 78-81 Bronze Ingot Vial of Synth Tree Root Blood Renaissance Beast Wind Ingot for reloading, this is a money maker for you even in NQ. Most carpenters will buy everything you can do if you give them a discount on the price of AH, I know I would like to... Buy all the ah ingredients to save you time. Super Ether 81-89 Water Crystal Ahriman Wing Treant Light Bulb Pinch from Marjoram Dry x3 Bottle of Distilled Water The wings sell very fast in the AH, so you may or may not have enough supply to get through this (it could be worth agricultural materials for this). It's a giant gap at this level, but there really aren't many other good alternatives. Possibly gold nuggets if you can one to make panacea for you. Level 90-100 In my opinion, the next thing you should do is level the carpentry to level 60 and blacksmithing at 18-20. The next synthesizer I recommend will require it, alternatives are expensive. Now to the latest synths! :) Pot of Urushi 89-91 Fire Crystal Pot Of Lacquer Tree Sap x4 Chunk Of Iron Ore Pot Of Honey This could really start before level 89, just do what you feel comfortable with. These sell very fast and for profit. Really don't see a better way to avoid this, but it will take you a while to cover up at 91 due to supply issues. Just camping the AH... Icarus Wing 91-93 Wind Crystal Giant Bird Feather x6 Lump Of Beeswax x2 Lots of material and it's a profit loss ATM unless you grow your own feathers. Nothing better though in the middle. At least they sell fast... Platinum Nugget 93-96 Platinum Fire Crystal Vial panacea Alternate between these and Panacea (starting with Panacea). It's very expensive, but it will make a profit in general. Get materials as you can... Panacea bottle 96-98 Light crystal stone philosopher vial of mercury sulphur skewer piece of rock salt stones are expensive, but when you make gold or platinum nuggets, you will make the cost and then some. Not a bad way to get within 2 levels of the lid. ^^ File:Pro-Ether.gif Pro-Ether 98-100 Water Crystal Ahriman Wing x2 Treant Dry Marjoram Pinch Bulb x3 Wyvern Wing Distilled Water Bottle This is the only possible way to actually reach 100. Taking a wyvern wing and 2 ahriman wings, these last 2 levels could take a month to

make... Watch the agriculture of the ingredients to make faster, or camp the AH... Conclusion Congratulations for 100o!! It took a while, but now you have the knowledge and ability to do gil on a regular basis. Some of the key ways to make gil seem to be making nuggets, HQ medications (prism powders, silent oils, remedies, etc.) and Hakutaku Eye Clusters. I hope this guide has at least given you some other possible recipes to try if you get stuck. Let me know if you see me in the game, or if you have a better suggestion. Until then, come later!!! P.S. Sup LS ^^ ^^

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